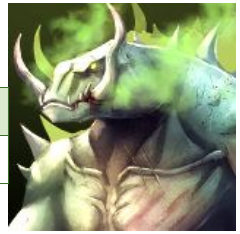
Troll Prowler, Tier III *· Goblin Wartribes · Eldfall Chronicles*

Size	STA	SPD	OFF	DEF	ACC	INT	AG	T	ARM	HP	M
Huge	2	5	16	8	10	6	8	15	3	6	10



Classes

Creature. Creatures have no particular abilities connected to their Class. However, some Quests may have rules that add a specific Effect to the Creature Class.

Traits

Survival (Aquatic, Difficult, Toxic Environment). This model is not affected by the Aquatic, Difficult, Toxic Environment.

Resistance (Poison) II. Hits and related Effects dealt to this model by an Attack with the (Poison) Type or Trait are negated.

Skills

Infiltration. You may deploy this model up to the middle line of the field (on your half of the field).

Regeneration. During its Strategic phase, this model may regain 1 HP and cancel the Bleeding, Weakened and Crippled States.

Inventory

Inventory space: 3

Item	Qty	Cat.	PW	RCH	STK	WGT	Effect
Rending Claws	1	Weapon	T	1	2	—	Cleave
Acid Vomit	1	Weapon	0	AOE: Spray L	1	—	Unstoppable. On hit, the target must perform a T-3 roll. On failure, it becomes Weakened until the user's next Strategic Phase.
Venomous Bite	1	Weapon	T	0	1	—	Poison II

Special

This model may become Shrouded when it enters Aquatic Environment, if it is not Engaged.

Glossary

Cleave. If a model suffers at least one Wound with this Trait, it automatically suffers another Wound.

Poison. STRONG POISON; If a model suffers a Wound with this Trait, it becomes Weakened and Poisoned (States).

Unstoppable. If the target of an Attack Action is smaller than this model, Confrontation among these models does not occur for that Attack Action. Successful Attack Rolls from one model do not block the other's.

Weakened. A model in this state has halved Toughness, and -1 Stamina.

Cost: 24 Limit: 2